**Stage 5 Logic flow**

* chase the fleeing Albertone soldiers
* press and hold SPRINT + MOVE\_FORWARD keys to run fast
* primary weapon can be switched using SWITCH\_WEAPON key
* once appropriate weapon has been selected, the player can strike enemy soldiers down with FIRE1 key
* long range weapons like spears and shot guns come in handy in such occasions
* short range weapon (sword) proves more accurate and cost effective
* once the player has arrived at Arimondi's troops, player can strike down soldiers with FIRE1 and defend himself with RAISE\_SHEILD keys
* The player needs to stay alive and kill as many enemy soldiers as possible until emperor Minilik releases 25000 soldiers in to the arena.
* This completes the level

Level objectives:

* Chase the fleeing soldiers
* Attack Arimondis troops
* Stay alive until emperor minilik release another 25000 soldiers in to the arena

Check points:

* Chasing the fleeing soldiers
* Fighting against the Arimondi troops